

SAE J2716 to Gateway

CAN bus and RS-232 Communication Protocol Specification



Changes

| Date | Description | By |
|-----------|--|-------------------|
| 3.4.2019 | Pause Pulse clarified Communication examples added | Miroslav Machacek |
| 7.1.2019 | Configuration of analogue outputs CAN Alternative configuration removed | Miroslav Machacek |
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1. Introduction

This document describes a communication protocol used by the SENT-CAN and SENT-RS232 gateways so that the user can integrate it into his system.

Each SENT interfaces features two independent SENT channels and allows the user to configure SENT parameters, receive and transmit SENT frame including Short Serial and Enhanced Serial formats via the communication protocol.

There are two types of messages - configuration and data. Configuration can be saved and load into a non-volatile memory (EEPROM).

The gateway features two analogue output channels (12-bit DAC) with precise internal voltage reference (range 0-4.095 V). Each analogue channel (AO1, AO2) can be mapped either on SENT1 or SENT2 channel. The conversion settings is configurable by the user – StartBit, BitLength, linear transfer function: Multiplier, Offset, Min/Max voltage limits.

2. Device Configuration

Device is configured by the user via the communication protocol described below. The configuration is split into virtual registers that are stored in RAM.

Once the user wants to save the configuration from RAM into a non-volatile memory, he transmits SAVE_CONFIGURATION message to the device. Similarly, LOAD_CONFIGURATION message is used to load a configuration into registers in RAM. If a valid configuration is present in a non-volatile memory, it is automatically loaded on power-up.

The registers / data structures are described below.

2.1. SENT Channel

| Byte | Bit | Name | Length in Bits | Description | Range | Default Value |
|------|-----|--|----------------|--|-----------|---------------|
| 0 | 0 | AutoStart | 1 | 1 = enabled after power-up | | 1 |
| | 1 | Reserved | 1 | | | |
| | 2 | Direction | 1 | 0=TX, 1=RX | | 1 |
| | 3,4 | CrcMode | 2 | 0 = hwCRC off, 1 = hwCRC on, 2 =swCRC | | 1 |
| | 5-7 | DataNibbleCount | 3 | 1 = 1 data nibble, 6 = 6 data nibbles | 1 - 6 | 6 |
| 1 | 0 | PulsePauseEnabled see <i>PulsePauseFramePeriod</i> <i>note: valid for TX only</i> | 1 | 1 = transmit frames with pulse pause | | 0 |
| | 1,2 | RxForwardMode / TxEchoMode | 2 | 0 – Fast as possible / No echo (for Tx) 1 – Fixed 100ms 2 – On change + 1s | | 1 |
| | 3,4 | SlowChannelMode | 2 | 0 - Fast Channel Only 1 - Short Serial 2 - Enhanced Serial | | 0 |
| | 5 | Reserved | 1 | | | |
| | 6 | Reserved | 1 | | | |
| | 7 | SPCEnabled | 1 | SPC mode 1=enabled, 0=disabled | | 0 |
| 2,3 | | UnitTime | 16 | Tick Time [hundreds of ns] 3us= 300 | 3 - 90 us | 300 |
| 4,5 | | PulsePauseFramePeriod valid if <i>PulsePauseEnabled</i> is set <i>note: valid for TX only</i> | 16 | TX SENT frame length in us | see below | 0 |

TX Pause Pulse Range:

Equation 4-2: Calculating TFRAME

| |
|--|
| $\text{FRAMETIME} = \text{TFRAME} (\mu\text{s}) / \text{TTICK}$ <p>Where:</p> $848 + 12N \geq \text{FRAMETIME} \geq 122 + 27N, \text{ for } 1 \leq N \leq 6$ |
|--|

Table 4-1: Range of FRAMETIME<15:0> Values

| Number of Data Nibbles | Min. FRAMETIME<15:0> Value | Max. FRAMETIME<15:0> Value |
|------------------------|----------------------------|----------------------------|
| 1 | 149 | 860 |
| 2 | 176 | 872 |
| 3 | 203 | 884 |
| 4 | 230 | 896 |
| 5 | 257 | 908 |
| 6 | 284 | 920 |

2.2. SENT Data Frame

| Byte | Bit | Name | Length in Bits | Description |
|--------|-----|-----------------|----------------|--|
| 0 | 0-3 | StatusNibble | 4 | |
| | 4-7 | DataNibbleCount | 4 | Number of following data nibbles |
| 1 | 0-3 | DataNibble 0 | 4 | |
| | 4-7 | DataNibble 1 | 4 | |
| 2 | 0-3 | DataNibble 2 | 4 | Byte not sent if NibbleCount<3 |
| | 4-7 | DataNibble 3 | 4 | |
| 3 | 0-3 | DataNibble 4 | 4 | Byte not sent if NibbleCount<5 |
| | 4-7 | DataNibble 5 | 4 | |
| 4(2,3) | 0-3 | CRC | 4 | Byte 2 if NibbleCount<3, byte 3 if NibbleCount<5 for SENT TX frame and SwCRC: Field CRC is sent onto the SENT bus |
| | 4-7 | CRC Calculated | 4 | |

2.3. SENT Slow Data Frame

| Byte | Bit | Name | Length in Bits | Description |
|------|-----|--|----------------|--------------------------------------|
| 0 | 0-7 | MessageId | 8 | |
| 1,2 | | Data | 16 | Intel coding (LSB first) |
| 3 | 0-5 | CRC Received | 6 | |
| | 6 | Slow Frame Type 0 = Short Serial 1 = Enhanced Serial | 1 | |
| | 7 | Enhanced Serial Format Configuration Bit 0 = 8-bit MessageId, 12-bit Data 1 = 4-bit MessageId, 16-bit Data Value of 0 also when Short Serial type | 1 | Valid for <i>Slow Frame Type</i> ==1 |
| 4 | 0-5 | CRC Calculated | 6 | |

2.4. SENT Error Frame

| Byte | Bit | Name | Length in Bits | Description |
|------|-----|-----------|----------------|--|
| 0 | 0-3 | ErrorCode | 4 | 1 = Status Nibble / Sync error 2 = Data Nibble 0 error 3 = Data Nibble 1 error 4 = Data Nibble 2 error 5 = Data Nibble 3 error 6 = Data Nibble 4 error 7 = Data Nibble 5 error 8 = CRC Nibble error |
| | 4-5 | ErrorType | 2 | 0 = OK 1 = CRC 2 = FRAMING 3 = SYNC |

2.5. SENT Slow Error Frame

| Byte | Bit | Name | Length in Bits | Description |
|------|-----|-----------|----------------|--|
| 0 | 0-3 | | 4 | unused |
| | 4-5 | ErrorType | 2 | 0 = OK 1 = CRC 2 = FRAMING 3 = SYNC |

2.6. Analogue Output Configuration

An analogue output channel (12-bit, 0-4.095 V) can be mapped on any RX SENT channel. Bit position and bit length within the SENT Data Nibbles is configurable by the user. So is the linear transfer function and voltage Min+Max limits.

| Byte | Bit | Name | Length in Bits | Description | Default Value |
|------|-----|--|----------------|---|---------------|
| 0 | 0-4 | Start Bit | 5 | Start bit in the Data field of a SENT frame | 0 |
| | 6-7 | SENT Channel 0=Disabled (HighZ) 1=SENT 1 2=SENT 2 | 2 | SENT channel selection | 0 |
| 1 | 0-4 | Length bits | 5 | | 12 |
| 2,3 | | Offset | 16 | Intel coding (LSB first) | 0 |
| 4,5 | | Multiplier | 16 | Intel coding (LSB first) | 1024 |

Conversion:

$$U_{out} [mV] = (RawValue * Multiplier / 1024) + Offset$$

Note: Apart from the physical range of the DAC (which is 0-4.095 V), the voltage range can further be limited by software. See next paragraph for voltage limits.

2.7. Analogue Output Limits

This limits the range of the analogue channel.

| Byte | Bit | Name | Length in Bits | Description | Default Value |
|------|-----|----------------------|----------------|--------------------------|---------------|
| 0,1 | | Minimum voltage [mV] | 16 | Intel coding (LSB first) | 0 |
| 2,3 | | Maximum voltage [mV] | 16 | Intel coding (LSB first) | 4095 |

3. Communication Protocol

The communication between the SENT converter and your system is based upon a binary protocol. The same message structure is used for both directions - to and from a device.

The protocol consists of Message Id and Data. For RS-232, the protocol is encapsulated by Start, Length, Checksum and End. For CAN bus, the protocol is placed into the data bytes of a CAN frame.

3.1. RS-232

The protocol contains delimiters for start and end of a message, a Message Id, Data with variable length and a Checksum.

RS-232 configuration is fixed: 115200 Baud, 8 data bits, no parity, 1 stop bit

| STX (1B) | LEN (1B) | ID (1B) | DATA (X B) | CHKSUM (1B) | ETX (1B) |
|----------|---|------------|--------------------------------|--|----------|
| 0x02 | Length of the message in bytes 0 - 8 | Message Id | ... Number of bytes = LEN-1 | Checksum - a byte sum of LEN+ID+(DATA0+DATA1...+DATA N) | 0x03 |

3.2. CAN

The SENT Converter receives via CANID_RX a transmits over CANID_TX. Both CAN identifiers can be changed per device - see Message Ids 84 - 87.

Default configuration:

CANID_RX = 0x123 Std Id.

CANID_TX = 0x321 Std Id.

CAN Baud = 500 Kbaud

CAN Frame

| | | | | | | | | | | | | |
|-------------|--------|-------------|-------------|---|-----|------------------|--------------------------|--------|-------------|-------------|--------|-------------|
| S O F | ID | R T R | I D E | r | DLC | Data Bytes 0 - 8 | | ChkSUM | D E L | A C K | D L | E O F |
| S O F | ID | R T R | I D E | r | DLC | Message Id | Data | ChkSUM | D E L | A C K | D L | E O F |
| 1 | 11 bit | 1 | 1 | 1 | 4 | 8 bit | 0 – 56 bit (0 – 7 bytes) | 15 bit | 1 | 1 | 1 | 7 |

Data byte 0 is always used as Message Id (just like in RS-232), the rest of the data bytes carry the message content.

Note: Grey parts are automatically generated by a CAN controller.

3.2.1. CAN Configuration

| Byte | Bit | Name | Length in Bits | Description | Range |
|------|-----|------------------|----------------|----------------|---------|
| 0-3 | | BaudRate | 32 | default 500000 | |
| 4 | | Sample point [%] | 8 | default 80 | 70 - 90 |

4. Messages

4.1. To Gateway

| PC to Device | | | | | |
|--------------|--------------------------------------|--|-----------|-------------------|--|
| Message Id | Name | Description | LEN value | Response | |
| 1 | Read SENT 1 channel Configuration | | 1 | Data | |
| 2 | Write SENT 1 channel Configuration 1 | Configure channel SENT | 8 | 0 = ERR 1 = OK | |
| | | | | | |
| 11 | Read SENT 2 channel Configuration | | 1 | Data | |
| 12 | Write SENT 2 channel Configuration 1 | Configure channel SENT | 8 | 0 = ERR 1 = OK | |
| | | | | | |
| 21 | Start SENT 1 channel | | 1 | 0 = ERR 1 = OK | |
| 22 | Stop SENT 1 channel | | 1 | 0 = ERR 1 = OK | |
| | | | | | |
| 31 | Start SENT 2 channel | | 1 | 0 = ERR 1 = OK | |
| 32 | Stop SENT 2 channel | | 1 | 0 = ERR 1 = OK | |
| | | | | | |
| 41 | Transmit SENT 1 frame | see 2.2 SENT Data Frame | 3-5 | 0 = ERR 1 = OK | |
| 42 | Transmit SENT 1 slow frame | see 2.3 SENT Slow Data Frame | 5 | 0 = ERR 1 = OK | |
| | | | | | |
| 51 | Transmit SENT 2 frame | see 2.2 SENT Data Frame | 3-5 | 0 = ERR 1 = OK | |
| 52 | Transmit SENT 2 slow frame | see 2.3 SENT Slow Data Frame | 5 | 0 = ERR 1 = OK | |
| | | | | | |
| 60 | LOAD_CONFIGURATION | Load configuration from non-volatile memory to RAM | 1 | 0 = ERR 1 = OK | |

| | | | | | |
|----|----------------------------|---|---|----------------------|--|
| 61 | SAVE_CONFIGURATION | save current configuration into non-volatile memory | 1 | 0 = ERR 1 = OK | |
| 62 | LOAD_DEFAULT_CONFIGURATION | | | | |
| 70 | Read AO1 Configuration | | 1 | Data | |
| 71 | Write AO1 Configuration | | 7 | 0 = ERR 1 = OK | |
| 72 | Read AO1 Limits | | 1 | Data | |
| 73 | Write AO1 Limits | | 5 | 0 = ERR 1 = OK | |
| 74 | Read AO2 Configuration | | 1 | Data | |
| 75 | Write AO2 Configuration | | 7 | 0 = ERR 1 = OK | |
| 76 | Read AO2 Limits | | 1 | Data | |
| 77 | Write AO2 Limits | | 5 | 0 = ERR 1 = OK | |
| 80 | Read CAN Configuration | <i>CAN variant only</i> | 1 | Data | |
| 81 | Write CAN Configuration | <i>CAN variant only</i> | 8 | 0 = ERR 1 = OK | |
| 84 | Read CANID_RX | <i>CAN variant only Bit 31 (MSB) = Extended Id</i> | 1 | ID_RX 4 Bytes | |
| 85 | Write CANID_RX | <i>CAN variant only Bit 31 (MSB) = Extended Id</i> | 5 | 0 = ERR 1 = OK | |
| 86 | Read CANID_TX | <i>CAN variant only Bit 31 (MSB) = Extended Id</i> | 1 | ID_TX 4 Bytes | |
| 87 | Write CANID_TX | <i>CAN variant only Bit 31 (MSB) = Extended Id</i> | 5 | 0 = ERR 1 = OK | |
| 90 | READ_SER_NO | Serial No <i>Intel byte order</i> | 1 | Serial No 4 Bytes | |
| 91 | READ_HW_INFO | HWID/VariantId/Product Id | 1 | 6 Bytes | |
| 92 | READ_SW_INFO | FW version (X.Y) Byte 0 = Y Byte 1 = X | | 2 Bytes | |
| 93 | READ_STATUS | byte 0: Bit 0 = Channel 1 running Bit 1 = Channel 2 running Byte 1 - 3: reserved | | 4 Bytes | |
| 99 | RESTART_BOOT | Reboot into bootloader | 1 | | |

4.2. From Gateway

| Gateway to PC | | | | | |
|---------------|----------------------------|---|-----------|---|--|
| Message Id | Name | Description | LEN value | Response | |
| 100 | SENT 1 Frame Received | see 2.2 SENT Data Frame | 3-5 | | |
| 101 | Slow SENT 1 Frame Received | Short Serial Message or Enhanced Serial Message see 2.3 SENT Slow Data Frame | 4 | | |
| 102 | SENT 1 Error Received | see 2.4 SENT Error Frame | 2 | | |
| 103 | SENT 1 Slow Error Received | see 2.5 SENT Slow Error Frame | 2 | | |
| 110 | SENT 1 Tx Echo | see 2.2 SENT Data Frame | 3-5 | | |
| | | | | | |
| 200 | SENT 2 Frame Received | see 2.2 SENT Data Frame | 3-5 | | |
| 201 | Slow SENT 2 Frame Received | Short Serial Message or Enhanced Serial Message see 2.3 SENT Slow Data Frame | 4 | | |
| 202 | SENT 2 Error Received | see 2.4 SENT Error Frame | 2 | | |
| 203 | SENT 2 Slow Error Received | see 2.5 SENT Slow Error Frame | 2 | | |
| 210 | SENT 2 Tx Echo | see 2.2 SENT Data Frame | 3-5 | | |
| 250 | Boot Up | Device was powered | 1 | | |
| | | | | | |
| 255 | Error | | 2 | ErrorCode: 2 = Wrong Checksum 10 (dec) = Unknown Message Id | |

5. Communication Examples

5.1. RS-232

Read Serial Number:

02 01 5A 5B 03

Device Response: 02 05 5A FF FF FF FE 5A 03

where FFFFFFFF (coded in Intel/Little-Endian) is a device serial number

5.2. CAN bus

5.2.1. SENT Channel 1 Configuration

| Property | SENT 1 |
|--------------------------------|---|
| Auto Start | <input checked="" type="checkbox"/> |
| Direction | Tx <input type="button" value="v"/> |
| Crc Mode | HwCrc <input type="button" value="v"/> |
| Nibble Count | 5 <input type="button" value="v"/> |
| Pulse Pause | <input type="checkbox"/> |
| Pulse Pause Frame Period | <input type="text" value="0"/> <input type="button" value="v"/> Min: 527 Max: 2724 |
| Rx Forward Mode / Tx Echo Mode | Fixed 100ms <input type="button" value="v"/> |
| Slow Channel mode | Fast Channel only <input type="button" value="v"/> |
| SPC Enabled | <input type="checkbox"/> |
| Unit Time | <input type="text" value="3"/> <input type="button" value="v"/> |

| Frame Id | Frame Type | Data Length | Data |
|----------|------------|-------------|------------------------------------|
| 0x123 | Std. Frame | 7 | 0x02 0xA9 0x02 0x2C 0x01 0x00 0x00 |
| 0x321 | Std. Frame | 2 | 0x02 0x01 |

5.2.2. Start Channel 1

| Frame Id | Frame Type | Data Length | Data |
|----------|------------|-------------|-----------|
| 0x123 | Std. Frame | 1 | 0x15 |
| 0x321 | Std. Frame | 2 | 0x15 0x01 |

5.2.3. Stop Channel 1

| Frame Id | Frame Type | Data Length | Data |
|----------|------------|-------------|-----------|
| 0x123 | Std. Frame | 1 | 0x16 |
| 0x321 | Std. Frame | 2 | 0x16 0x01 |

5.2.4. Start Both Channels

| Frame Id | Frame Type | Data Length | Data | Other Properties |
|----------|------------|-------------|--------------------------|------------------|
| 0x123 | Std. Frame | 1 | 0x15 | |
| 0x321 | Std. Frame | 2 | 0x15 0x01 | |
| 0x123 | Std. Frame | 1 | 0x1F | |
| 0x321 | Std. Frame | 2 | 0x1F 0x01 | |
| 0x123 | Std. Frame | 1 | 0x5D | |
| 0x321 | Std. Frame | 5 | 0x5D 0x03 0x00 0x00 0x00 | |

- recommended practice is to check channel status after channel start. This can be done easily by sending request with id 0x5D

5.2.5. Transmit on Channel 1

Channel 1

| Status | Reserved | 1 | 2 | 3 | 4 | 5 | 6 | | |
|--------|----------|---|---|---|---|---|---|----------|--|
| 0 | 0 | 1 | 2 | 3 | 4 | 5 | 0 | Transmit | |

| Frame Id | Frame Type | Data Length | Data |
|----------|------------|-------------|--------------------------|
| 0x123 | Std. Frame | 5 | 0x29 0x00 0x21 0x43 0x00 |
| 0x321 | Std. Frame | 2 | 0x29 0x01 |

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